

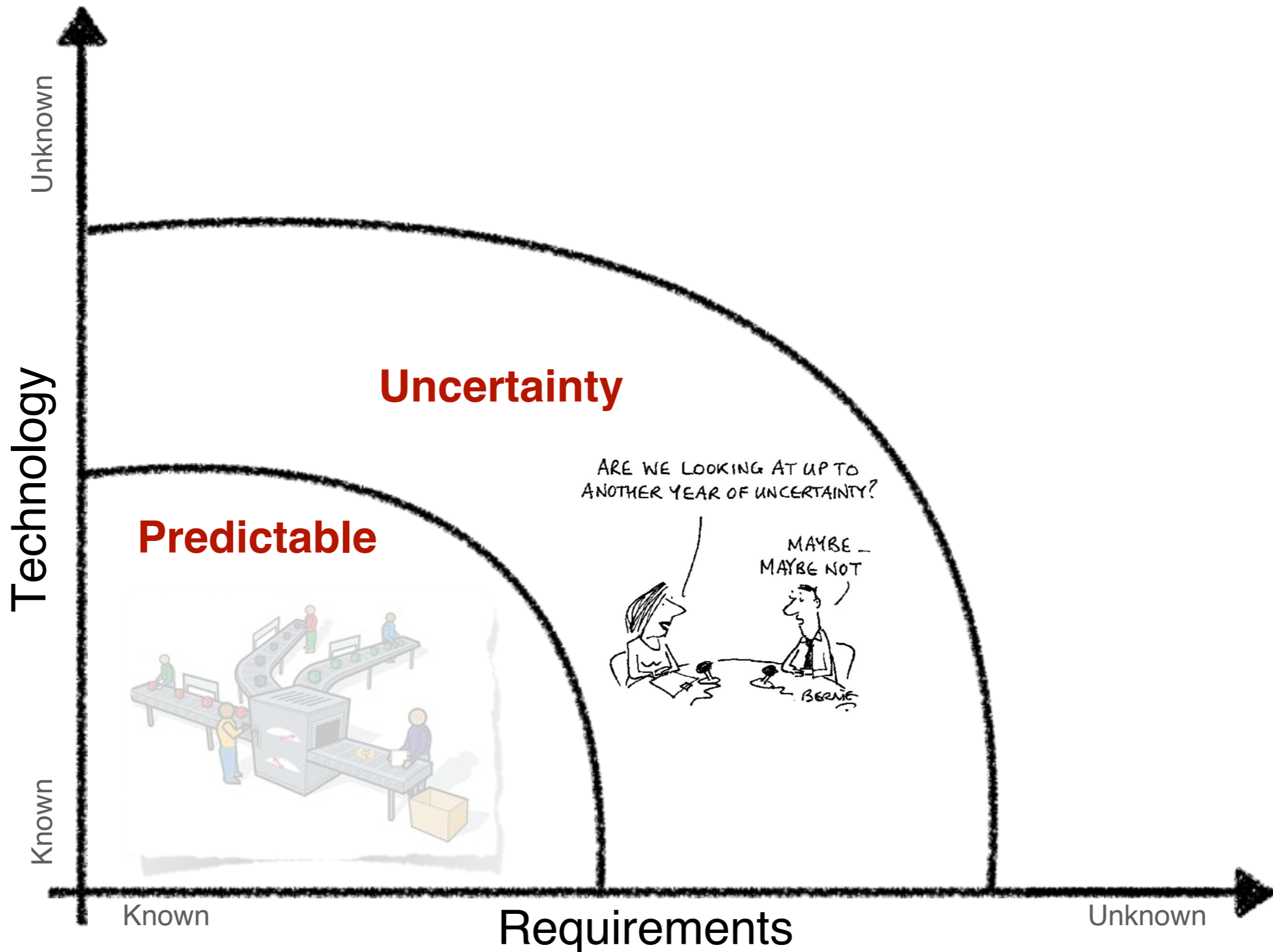


# Scrum Fundamentals

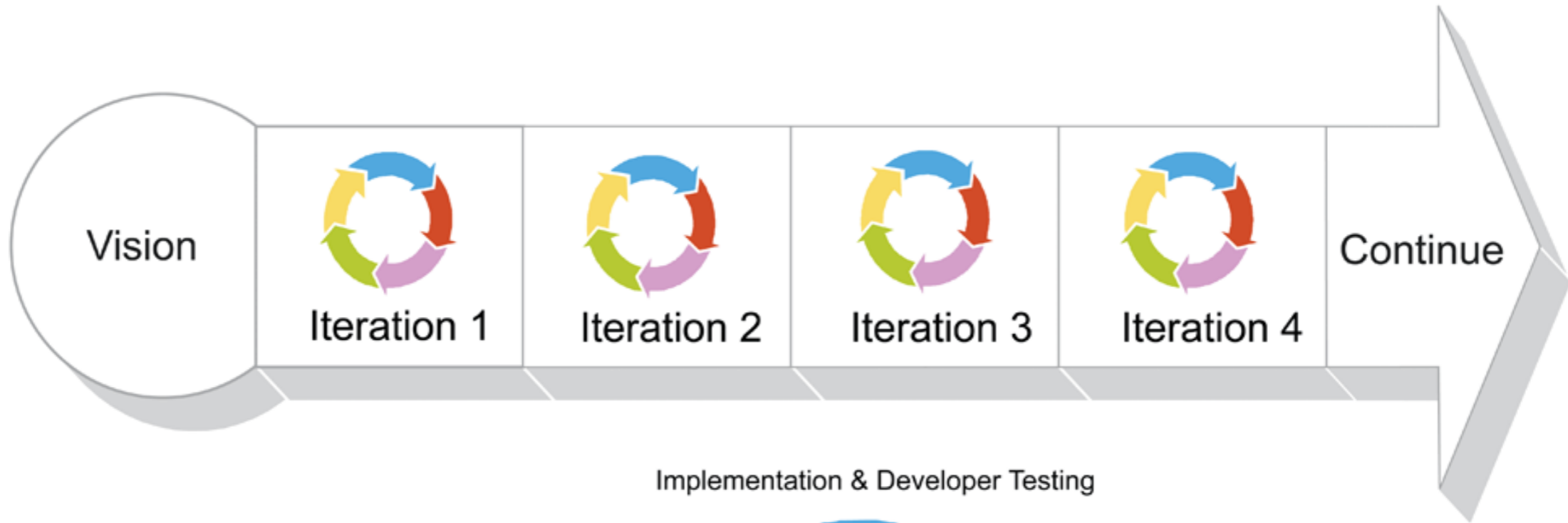
Session Starts at 2:00pm



# When?

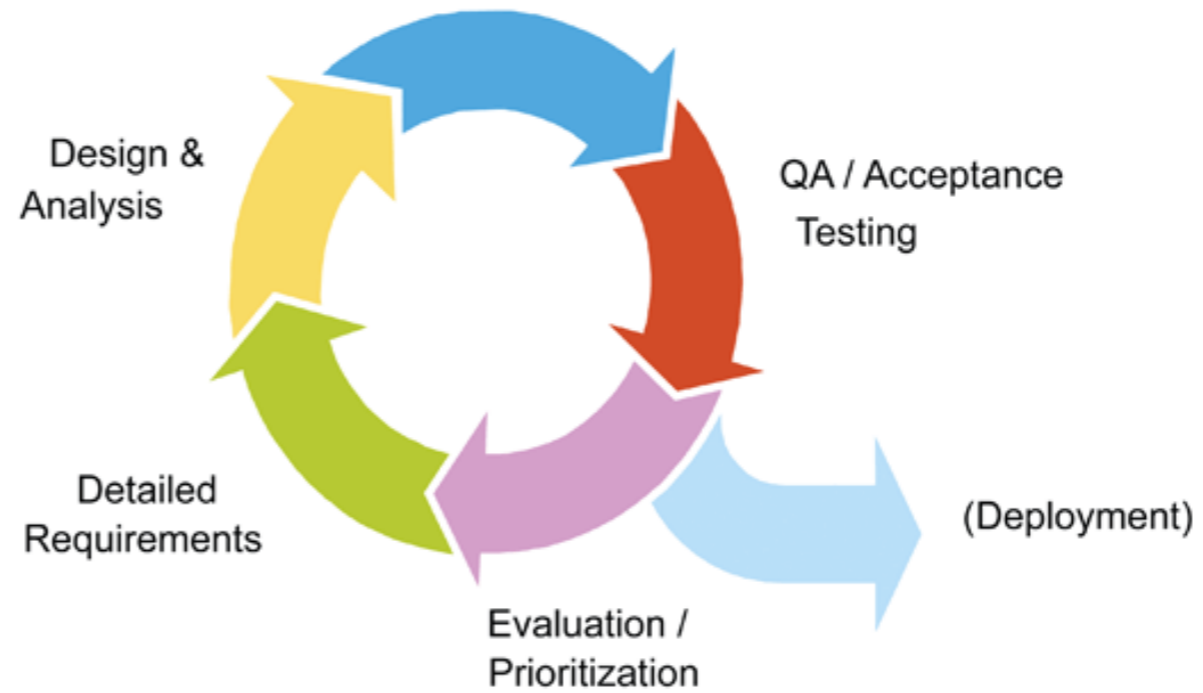


# When?



Implementation & Developer Testing

## Iteration Detail



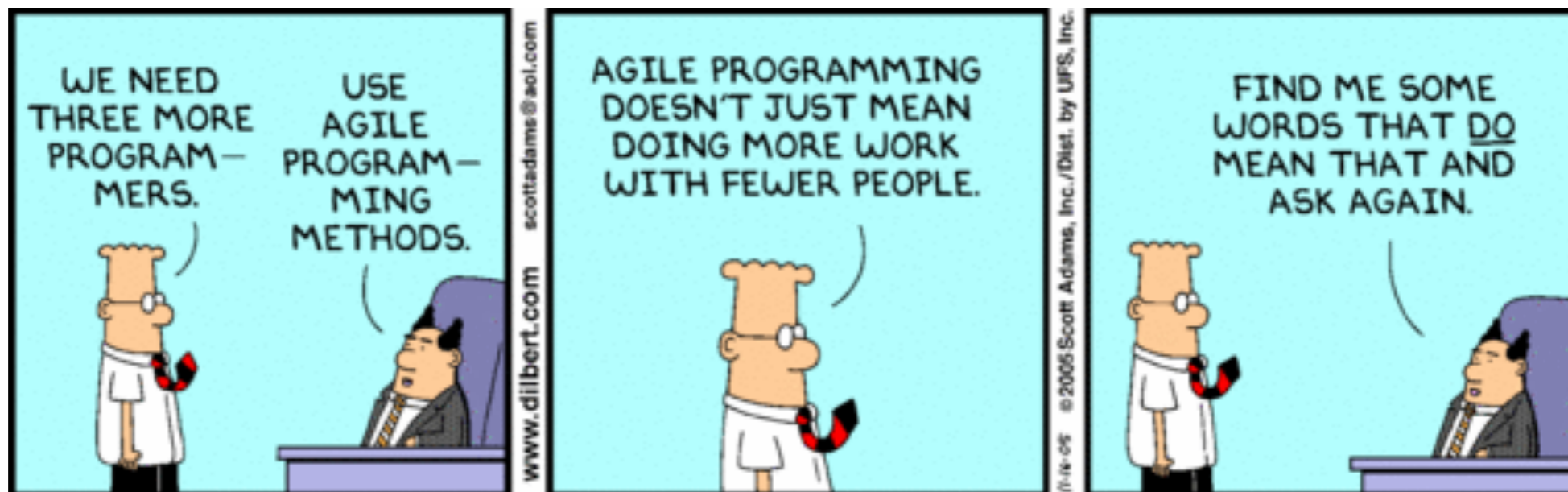
# Agile Methods...

Scrum

Extreme Programming (XP)

Feature Driven Development (FDD)

- Dynamic Systems Development Method (DSDM)
- Crystal Family of Methods:
  - Crystal Clear, Crystal Yellow, Crystal Orange etc.



# Four Values

We are uncovering better ways of developing software by doing it and helping others to do it. Through this work we have come to value:

**Individuals and interactions** over processes and tools

**Working software** over comprehensive documentation

**Customer collaboration** over contract negotiation

**Responding to change** over following a plan

That is, while there is value in the items on the right, we value the items on the left more

# Twelve Principles

Our highest priority is to satisfy the customer through early and continuous delivery of valuable software.

Welcome changing requirements, even late in development. Agile processes harness change for the customer's competitive advantage.

Deliver working software frequently, from a couple of weeks to a couple of months, with a preference to the shorter timescale.

Business people and developers must work together daily throughout the project.

Build projects around motivated individuals. Give them the environment and support they need and trust them to get the job done.

The most efficient and effective method of conveying information to and within a development team is face-to-face conversation.

Working software is the primary measure of progress.

Agile processes promote sustainable development. The sponsors, developers, and users should be able to maintain a constant pace indefinitely.

Continuous attention to technical excellence and good design enhances agility.

Simplicity--the art of maximising the amount of work not done--is essential.

The best architectures, requirements, and designs emerge from self-organising teams.

At regular intervals, the team reflects on how to become more effective, then tunes and adjusts its behaviour accordingly.

# Scrum Values

## COURAGE

Scrum Team members have courage to do the right thing and work on tough problems



## FOCUS

Everyone focuses on the work of the Sprint and the goals of the Scrum Team



## COMMITMENT

People personally commit to achieving the goals of the Scrum Team



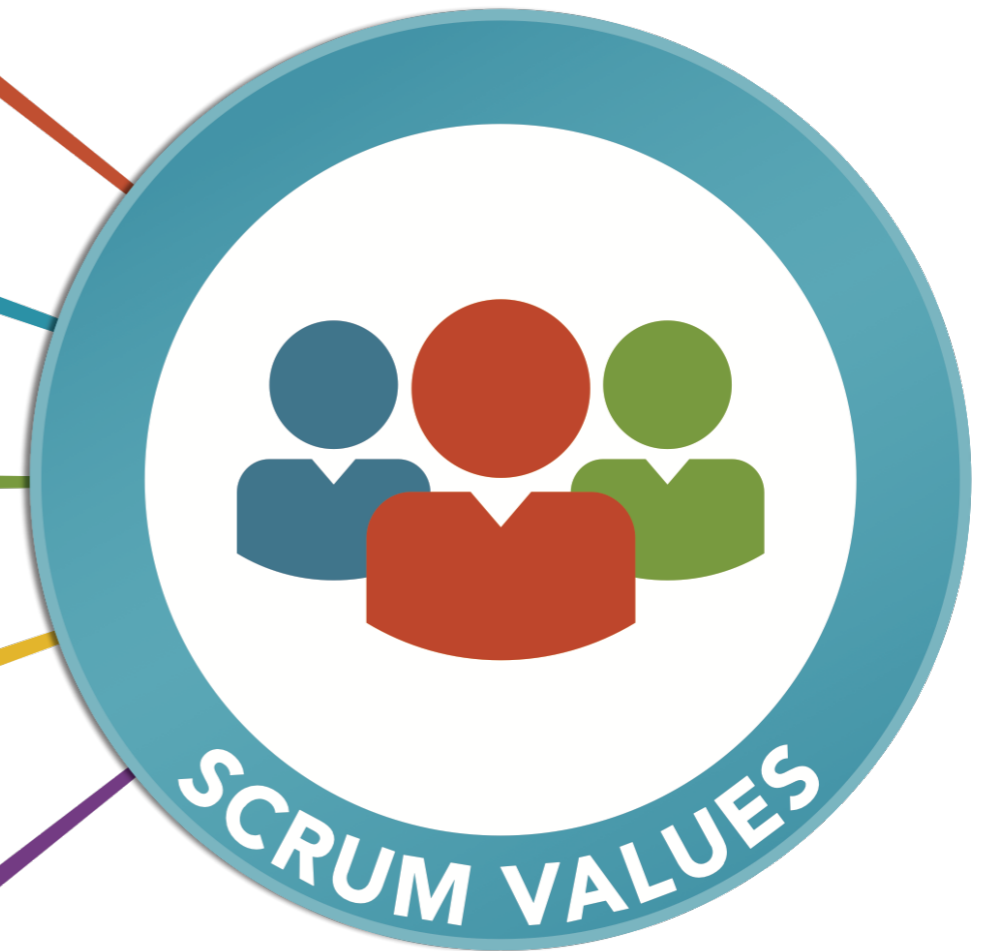
## RESPECT

Scrum Team members respect each other to be capable, independent people.



## OPENNESS

The Scrum Team and its stakeholders agree to be open about all the work and the challenges with performing the work



## Scrum Values

When the values of commitment, courage, focus, openness and respect are embodied and lived by the Scrum Team, the Scrum pillars of transparency, inspection, and adaptation come to life and builds trust for everyone. The Scrum Team members learn and explore those values as they work with the Scrum events, roles and artifacts.

Successful use of Scrum depends on people becoming more proficient in living these five values. People personally commit to achieving the goals of the Scrum Team. The Scrum Team members have courage to do the right thing and work on tough problems. Everyone focuses on the work of the Sprint and the goals of the Scrum Team. The Scrum Team and its stakeholders agree to be open about all the work and the challenges with performing the work. Scrum Team members respect each other to be capable, independent people.

## The Scrum Guide™

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The Definitive Guide to Scrum:  
The Rules of the Game



*Jeff L. Sutherland*



*Ken Schwaber*



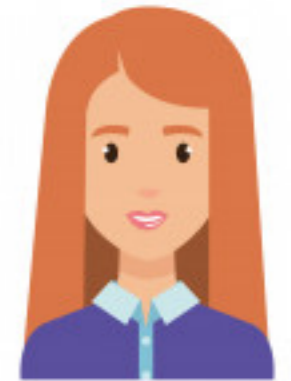
# 3 Main Scrum Roles



**Product Owner**



**Development Team**



**Scrum Master**



**Stakeholders**

# Product Owner

- Responsible for maximising the business value of the team.
- **One Person Only**
- Represent the stakeholders
- Has full decision-making ability
  - Accepts and rejects work
  - Helps the team define 'Done'



# Development Team



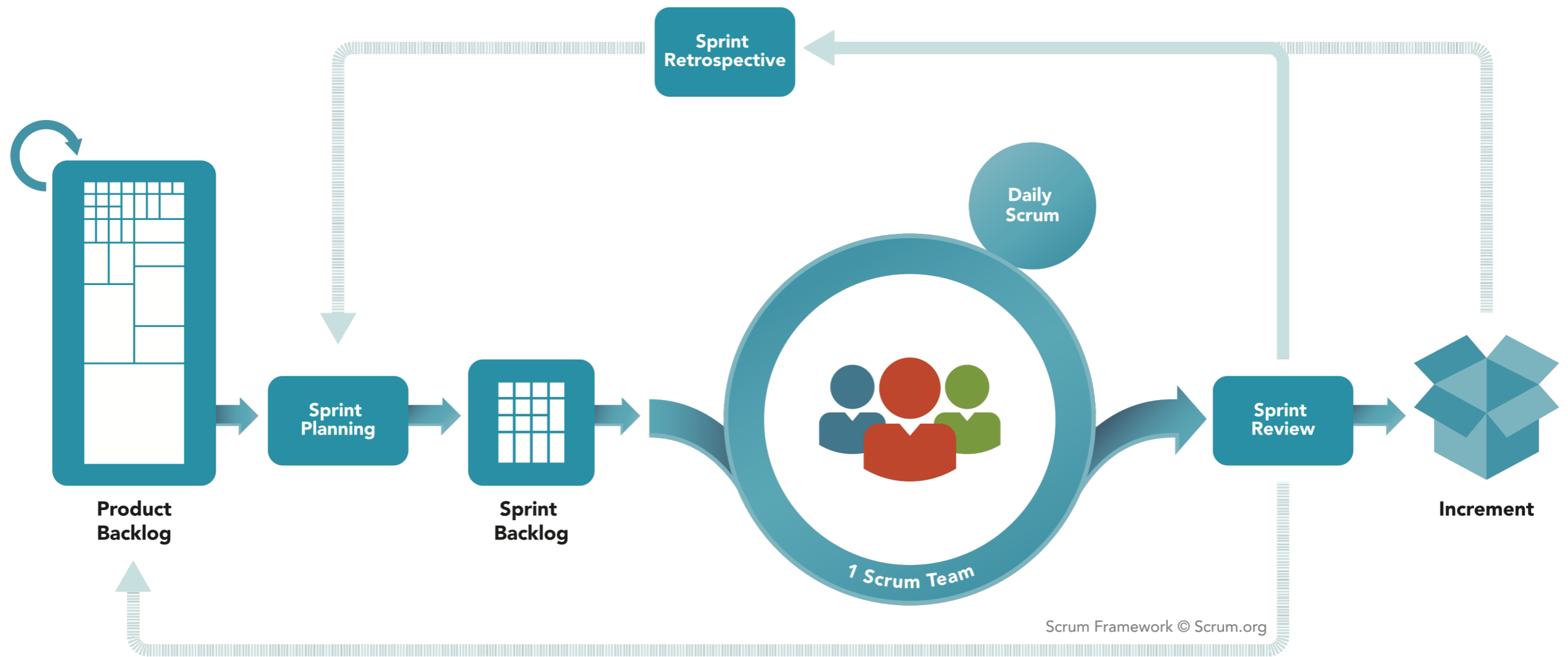
- Cross Functional
- Must have a core of stable team members
- Co-Location
- Self-organised
- Empowered to Act - motivated to do so
- Accountable - Value / Open / Honest
- Focused
- LEAN

# Scrum Master

- Responsible for facilitating the scrum process
- Helps build self-organising teams
- Helps remove obstacles and impediments
- Helps the team improve and adapt - challenges the Status Quo
- Servant Leadership (Coaching)



# Scrum Framework



# Agenda

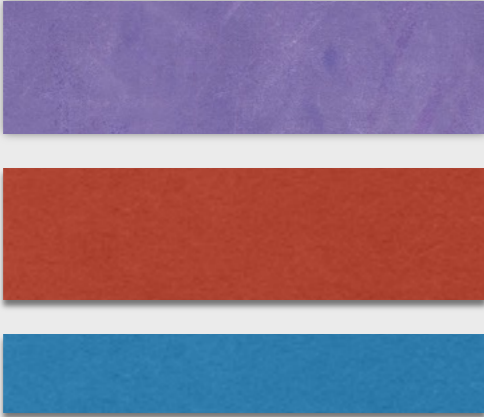
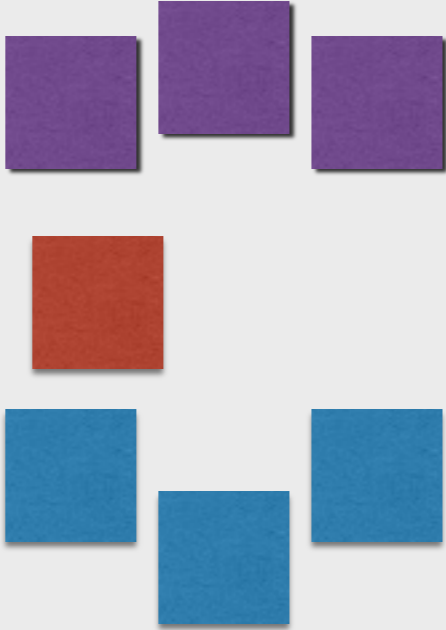
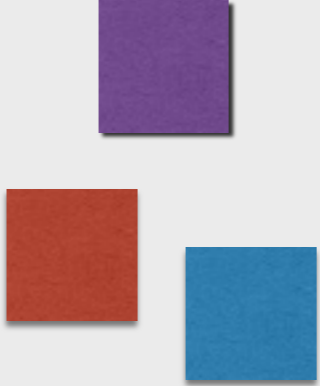
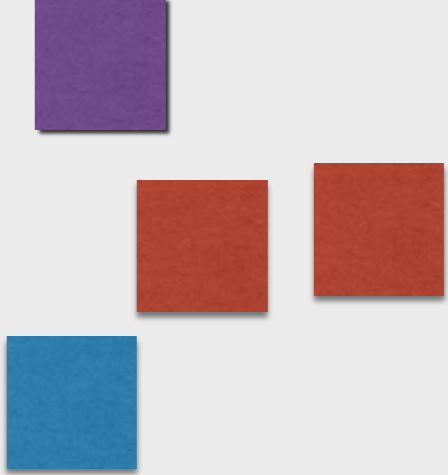
- Each team member will report to the other team members the answer to the following 3 questions:

1. What did I do yesterday?

2. What will I do today?

3. What impedes me?



<b>Committed Backlog Items</b>	<b>Not Started</b>	<b>In Progress</b>	<b>Complete</b>
			

**dcm** THE  
LEARNING  
EXPERTS